

PLAYING REGULATION 11.0 – SENIOR RUGBY (BOYS)

1. **SAFETY GUIDELINES:** Each HSSAA Member School shall ensure that the current Physical Education Safety Guidelines - Secondary Inter School Module, outlined according to the following critical components: EQUIPMENT, CLOTHING / FOOTWEAR, FACILITIES, SPECIAL RULES / INSTRUCTION and SUPERVISION, be adhered to at all times. Specific details on the Critical Components will be provided at the Pre-Season Coaches Meeting.

2. **AGES:** All competitors shall meet the Junior and Senior age requirements as per [Article VI, Section III](#) of the HSSAA Constitution.

3. **EVENTS:**

There will be a fifteen-a-side (hereafter referred to as "15s") competition for Senior HSSAA Championships in the following divisions:

Tier 1 – Senior

Tier 2 – Senior

4. **ELIGIBILITY:** As governed by HSSAA Constitution [Article VI](#).

5. **ENTRIES:** Each HSSAA Member School may enter one team per age category.

6. **RULE BOOK:** Games shall be played by the laws established in the Ontario Rugby Union Rule Book in accordance with the laws outlined by World Rugby, with the exception of the modifications listed below.

a) **NUMBER OF PLAYERS:** Each team may dress an unlimited number of players for games.

b) **SUBSTITUTION:**

- There shall be unlimited substitution for injury at any time during the game or overtime, provided the referee is notified. Injured players may not return to the game.
- Substitution for reasons other than injury shall be limited to six, at half time, unless agreement between both coaches has been made prior to the start of the game for unlimited substitution at half time. These substituted players may return to the game for injury replacement ONLY.
- There is no provision for replacement, other than for injury during overtime.

c) **LENGTH OF GAME:** Each game will consist of two 30 minute halves with a three minute intermission between halves.

d) **OVERTIME:** (PLAYOFF GAMES ONLY)

- Two 7 minute halves with one minute between halves.
- If still tied, the following procedure shall be used. Each team will select up to three players from the players on the field at the end of overtime. Those players shall be organized to kick at the goal posts from designated spots of the field. These spots are on the 22 metre line from a) centre, b) the intersection of the 15 metre line and the 22 metre line.

7. **OFFICIALS:** Only qualified RO officials will referee league and Championship games or tournaments. Games must be rescheduled if a rated official is not available for a game. For all HSSAA Championships, 3 officials are required.

8. **UNIFORM:**

- All team members must wear a team jersey and shorts. Spandex shorts or tights may only be worn under shorts at the discretion of the referee. (Home Teams are responsible for avoiding colour conflicts.)
- All players must wear an internal mouth guard.
- Junior competitors are permitted to wear proper rugby cleats to be inspected by the RO officials.

9. **STARTING TIME:** To be set by the Athletic Convenor prior to the preseason coaches' meeting.

10. **AWARDS:**

- For all divisions,; Senior/Junior, there will be:
 - a) Championship trophy for the winning team
 - b) medallions for Champion and Finalist (30 maximum)

11. **GHAC REPRESENTATION:** As governed by HSSAA Constitution [Article XVI, Section XI](#)

12. **GENERAL REGULATIONS:**

- a) **PLAYOFFS:** The playoff format will be determined by the Athletic Convenor and accepted by the coaches at the pre-season meeting.
- b) Goal post pads and flexible playing field marks must be used at all games. Dangerous projections near the playing area must be covered to ensure safety for the players.
- c) It is the responsibility of the Athletic Convenor to provide sideline care at each league and championship game. Games must be rescheduled if a qualified First Aid person is not available.
- d) Any player ejected from a game by the referee will sit out the next scheduled league game. If this occurs during the last game, then the player will sit out the next playoff game. Two ejections will result in a disqualification for the rest of the season.
- e) A player ejected from a league or playoff game will be automatically prohibited from dressing for and participating in the next scheduled game. This does not include disqualification by personal fouls.
- f) Defaulted games will be scored 9-0 to coincide with the Canadian Rugby laws.
- g) **TIE BREAKING PROCEDURE:**
Refer to [Article XVI, Section III](#)- Application of Sport Specific Tiebreakers