

PLAYING REGULATION 9.0 - VARSITY HOCKEY

1. **SAFETY GUIDELINES:** Each HSSAA Member School shall ensure that the current Physical Education Safety Guidelines - Secondary Inter School Module, outlined according to the following critical components: EQUIPMENT, CLOTHING / FOOTWEAR, FACILITIES, SPECIAL RULES / INSTRUCTION and SUPERVISION, be adhered to at all times. Specific details on the Critical Components will be provided at the Pre-Season Coaches Meeting.
2. **AGES:** As governed by H.S.S.A.A. Constitution Article XI, Section VII.
3. **EVENTS:** Varsity Hockey shall be aligned into two Divisions (Volpe/Richardson) from the scheduled start of League Play until the recognized semester turn around date. Both Divisions shall then be re-aligned into Tier-I and Tier-II groups within each Division to complete the balance of league play. There will be competition for one HSSAA Tier-I Team Champion and for one HSSAA Tier-II Team Champion at the conclusion of league play.
4. **ELIGIBILITY:** As governed by HSSAA Constitution Article XI, Section V. Effective midnight on the Sunday immediately preceding the first scheduled game of the current year's league schedule shall be the deadline for eligibility. Any student playing or whose name appears on a Rep. or Junior A, B, C, or D or Major Junior game sheet or report from the deadline date forward, shall be deemed ineligible for his school team for the balance of the school season. House league select players are eligible for high school hockey if they are bona fide house league players in their respective municipalities. To be bona fide they have signed a house league registration form and not a Rep registration form.
5. **ENTRIES:** Each H.S.S.A.A. Member School may enter one team.
6. **RULE BOOK:** C.H.A. Rules for the current year shall apply.
7. **QUALIFIED OFFICIALS:**
REFEREES: Officials will be of the highest caliber. All games will have 3 Officials.
FIRST AID: The Athletic Convenor will provide a qualified First Aid person for all HSSAA scheduled games
8. **AWARDS:**
 For each division, there will be:
 - A) A Trophy - for the winning team.
 - B) Medallions - for each member of the winning team. (25 Max)
 - C) Medallions - for each member of the finalist team. (25 Max)
9. **GHAC REPRESENTATION:** As governed by H.S.S.A.A Constitution Article XXII, Section X, unless otherwise stated in H.S.S.A.A. Playing Regulations.
10. **GENERAL REGULATIONS:**
 - A) At the completion of the tiered games the designated number of teams from tier 1 will advance to their playoff tournament and the designated number of teams from tier 2 will advance to their playoff tournament The preseason coaches meeting will determine the number of designated teams per tier.
 - C) TIE BREAKING FORMULA - LEAGUE STANDINGS Refer to Article XXII, Section IV – Application of Sport Specific Tiebreakers.
 - D) SUPERVISION Each team using a non-teacher as a coach must have a teacher supervisor in attendance at all games.

E) RULES REVISIONSH.S.S.A.A. Hockey shall use the current Official Hockey Rules as set out by the Canadian Hockey Association, with the following revisions:

RULE #16: PLAYERS IN UNIFORM

- a) The maximum number of players permitted to dress for a game is twenty (20), eighteen (18) plus two (2) goaltenders.

RULE #30: MAJOR PENALTIES

B) Suspension for Major Penalties other than fighting, assessed to any player, including a goaltender, will be assessed as per the current OHF Minimum Suspension List.

RULE #43: GOAL JUDGES

Goal Judges shall not be used for H.S.S.A.A. scheduled league games. Goal Judges may be assigned for Playoff and/or Championship Games, at the discretion of the Athletic Convenor

RULE #45: OFFICIAL SCORER

- c) At the completion of each game, the official scorer shall:
1. Sign the Official Game Sheet.
 2. Have the Referees sign the Game Sheet.
 3. Provide the Pink Copy to the Visiting Team.
 4. Provide the White and Yellow Copies to the Home Team, who shall forward the White Copy to the Athletic Convenor upon request.

RULE #59: FIGHTING AND ROUGHING

E) FIGHTING AND ROUGHING

f) Any player, including a goaltender, incurring a Major Penalty for fighting, shall be ejected from the game and suspended for his/her team's next three scheduled league games. Should a suspension carry over into playoff competition or occurs during playoff competition, the Convenor shall assess a one, two or three game suspension, upon review of the case. The Referee shall report the offence and full details of the violation to the Convenor. If a player from a team that has been virtually eliminated from playoff competition starts a fight, he/she will in effect, receive a lesser penalty than a player whose team would take part in playoff competition. Furthermore, since a playoff game is longer in duration and constitutes a sudden victory series, it should not be equated to a regular season league game. If a player is assessed a second fighting major penalty in the same season, that player will be suspended from his/her team for the remainder of the current season. If a fighting major penalty is assessed in a league or playoff game where one team or player may be eliminated by the result of the game, (A PLAYER LEAVING SCHOOL AT THE END OF SEMESTER I) the team progressing in the playoffs may appeal the suspension of their player if the official has assessed an instigator penalty to the offending player from the eliminated team. Such an appeal shall be dealt with by the Convenor

RULE #83: TIED GAME

F) For H.S.S.A.A. league play, if at the end of regulation periods, the score is tied, the game shall be considered complete. A single point in the standings shall be awarded to both participating teams. For H.S.S.A.A. playoff and/or Championship games where so specified, if at the end of regulation periods, the score is tied, a three minute break will be followed by consecutive ten minute stop time sudden-death periods until ten minutes to curfew. If still tied, a five player shootout format will be employed to determine a winner. If still tied, a sudden death shootout using any player will ensue until a winner is determined. (Can be the same player multiple times in a row)

RULE #84: TIME OF GAME

One twelve minute period and two fifteen minute periods of actual playing time with a ten minute intermission between the second and third periods, will be the time allowed for each scheduled league game. Three fifteen minute periods of actual playing time with a ten

minute intermission between each period will be the time allowed for each Championship Final

G) GHAC/OFSAA Representation:

- (i) Should two or more A/AA teams finish the regular season in Tier 1, the two highest surviving A/AA team from the HSSAA Playoff tournament will playoff to advance to the OFSAA Playdowns, unless they met in the Playoff tournament.
- (ii) In the above scenario, there is no challenge for the tier 2 A/AA teams

PLAYING REGULATION 9.1 - HOCKEY (GIRLS)

1. **SAFETY GUIDELINES:** Each HSSAA Member School shall ensure that the current Physical Education Safety Guidelines - Secondary Inter School Module, outlined according to the following critical components: EQUIPMENT, CLOTHING / FOOTWEAR, FACILITIES, SPECIAL RULES / INSTRUCTION and SUPERVISION, be adhered to at all times. Specific details on the Critical Components will be provided at the Pre-Season Coaches Meeting.

2. **AGES:** As governed by H.S.S.A.A. Constitution Article XI, Section VII.

3. **EVENTS:** There will be competition for an H.S.S.A.A. Champion.

4. **ELIGIBILITY:** As governed by H.S.S.A.A. Constitution Article XI, Section VI.

5. **ENTRIES:** Each H.S.S.A.A. Member School may enter one team.

6. **RULE BOOK:** C.H.A. Rules for the current year shall apply.

7. **QUALIFIED OFFICIALS:**

REFEREES: HSSAA Girls Hockey League, Playoff and Championship Games shall be officiated by a two person system.

8. **STARTING TIME:** To be set by the Athletic Convenor prior to the preseason coaches meeting

9. **AWARDS:**

For each Division, there will be:

- a) A Trophy - for the winning team.
- b) Medallions - for each member of the winning team and the finalist team. 25 max per team

10. **GHAC REPRESENTATION:** As governed by H.S.S.A.A Constitution Article XXII, Section X.

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11. GENERAL REGULATIONS:

A) **SUPERVISION:** All teams using a non-teacher coach must have a teacher supervisor in attendance at all games.

B) **TIE BREAKING FORMULA:** LEAGUE STANDINGS

Refer to Article XXII, Section IV – Application of Sport Specific Tiebreakers.

C) **RULES REVISIONS:**

HSSAA Girls Hockey shall use the current Official Hockey Rules as set out by the Canadian Hockey Association, with the following revisions.

RULE #16: PLAYERS IN UNIFORM

- a) The maximum number of players permitted to dress for a game is twenty (20), eighteen (18) plus two (2) goaltenders.

RULE #30: MAJOR PENALTIES

a) Suspension for Major Penalties other than fighting, assessed to any player, including a goaltender, will be assessed as per the current OHF Minimum Suspension List.

RULE #43: GOAL JUDGES

Not applicable to HSSAA competition.

RULE #45: OFFICIAL SCORER

At the completion of each game, the official scorer shall:

1. Sign the Official Game Sheet.
2. Have the Referees sign the Game Sheet.
3. Provide the Pink Copy to the Visiting Team.
4. Provide the White and Yellow Copies to the Home Team, who shall forward the White Copy to the Athletic Convenor upon request

RULE #59: FIGHTING AND ROUGHING

f) Any player including a goaltender, incurring a major penalty for fighting, shall be ejected from the game and suspended for her team's next three scheduled games. The Referee shall report the offence and details of the incident to the Athletic Convenor. If a player is assessed a second fighting major penalty in the same season, that player will be suspended from her team for the remainder of the current season

RULE #83: TIED GAME

For HSSAA League play, if at the end of regulation periods, the score is tied, the game shall be considered complete. A single point in the standings shall be awarded to both participating teams. For HSSAA playoff and/or Championship games, if at the end of regulation periods, the score is tied, a three minute break will be followed by two(2) ten minute sudden death overtime periods. This will be played 4 on 4. If still tied, a five player shootout format will be employed to determine a winner. If still tied, a sudden death shootout using any player will ensue until a winner is determined. (Can be the same player multiple times in a row)

RULE #84: TIME OF GAME Length of all games, regular season and playoff, will be 12, 12, and 15 minute periods